

# SAVE OUR KAURI

**Game**  
For 2-10  
people



This game is adapted from one created by **Ayla** (age 11) from Northland. Ayla is a Kauri Ambassador at her school.

Our magnificent kauri trees are facing extinction from a disease called kauri dieback. It's caused by a type of water mould called *Phytophthora agathidicida* (said "fy-toe-fith-thor-a ag-ga-thid-diss-id-da") that attacks a kauri's root system. Its spores are teeny-tiny, smart, and tough. See how easy it is to spread with this game.

## How to play:

**Aim – To stay on the track, and to pick up the least amount of kauri-dieback-causing mould on your feet.**

- 1 Choose what role each person will play. The game master reads out the question cards. The game player/s answer questions and navigate the track. Roll the dice to decide the order of game players (highest number goes first, lowest number goes last).
- 2 Mark out your walking track. The more windier the track, the harder the game will be!
- 3 Put velcro dots out randomly all over your track, and to the sides of it too. Make sure the hooks (the bits that stick on to stuff) are facing upwards. These velcro dots represent the mould that causes kauri dieback disease.
- 4 At the start line, the game player/s need to put on socks and be blindfolded (so they can't see the spores – like in real life).
- 5 The game master reads out questions one at a time. If a player gets the answer correct, they take one step forward. If they get it wrong, they stay where they are.
- 6 If you step outside the track you get a strike. That's because going outside the track can damage the roots of kauri trees, making them more vulnerable to disease. You only get three strikes before you've got to go back to the start.
- 7 When everyone has reached the end of the track, take off the socks and compare.



Find photos of Ayla making her game board, her questions, and our kauri dieback fact file at [kcc.org.nz](http://kcc.org.nz). Search "kauri".



## You'll need:

- A game master and game player/s
- A bush track marked out on the ground
- Blindfolds
- Some kauri and kauri dieback question cards (use the info in this mag, our website, and other sources)
- Dice
- Socks for your feet
- Velcro dots – hooks up (or something similarly sticky)